



# Expeditionary Warfare Conference

30 Oct 01



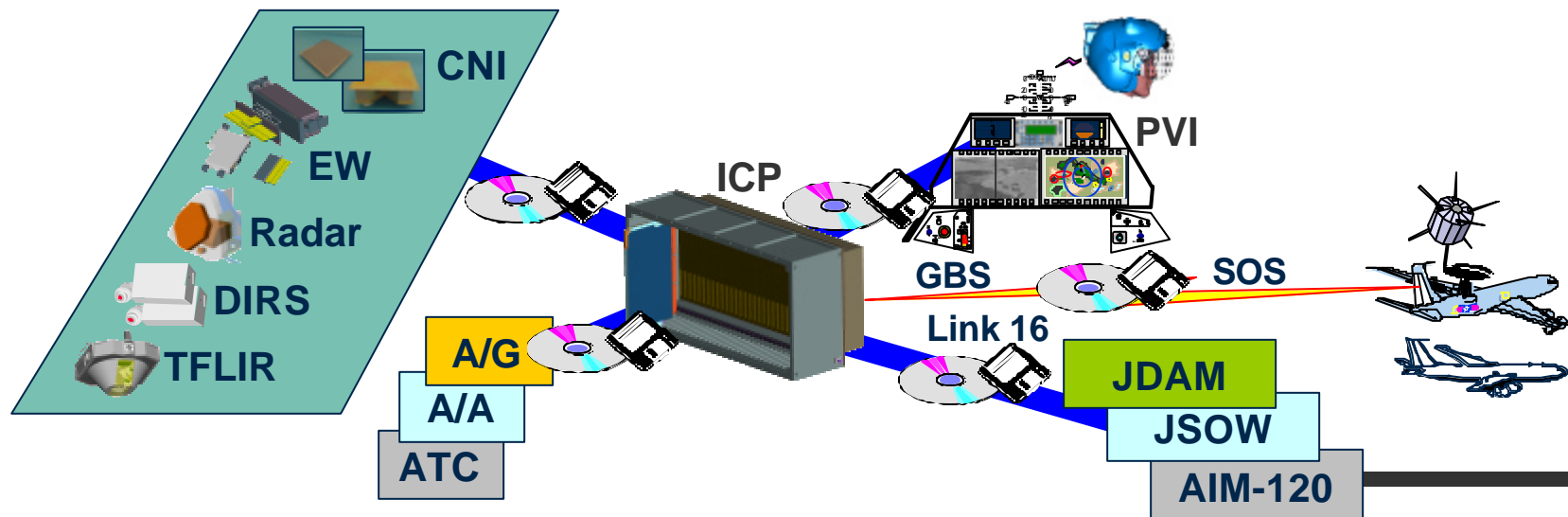
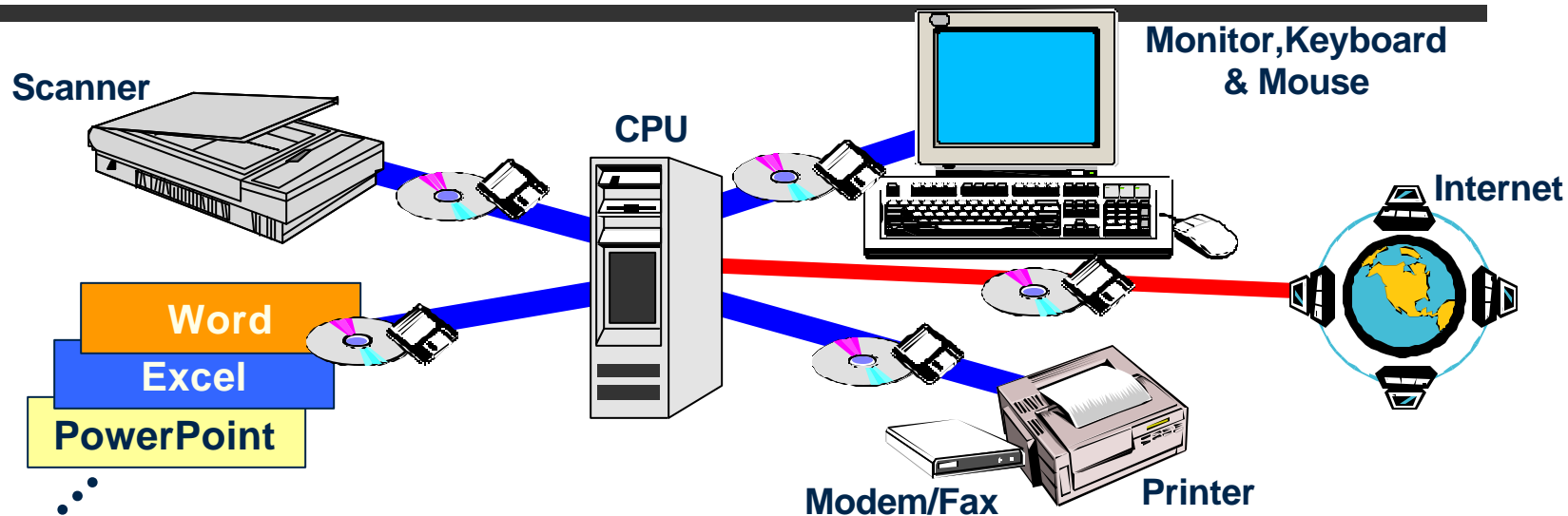
**Mr. Mike Tkach**  
**Vice President, Program Director**  
**V-22 Joint Program Office**

# Creation of Open System Architecture

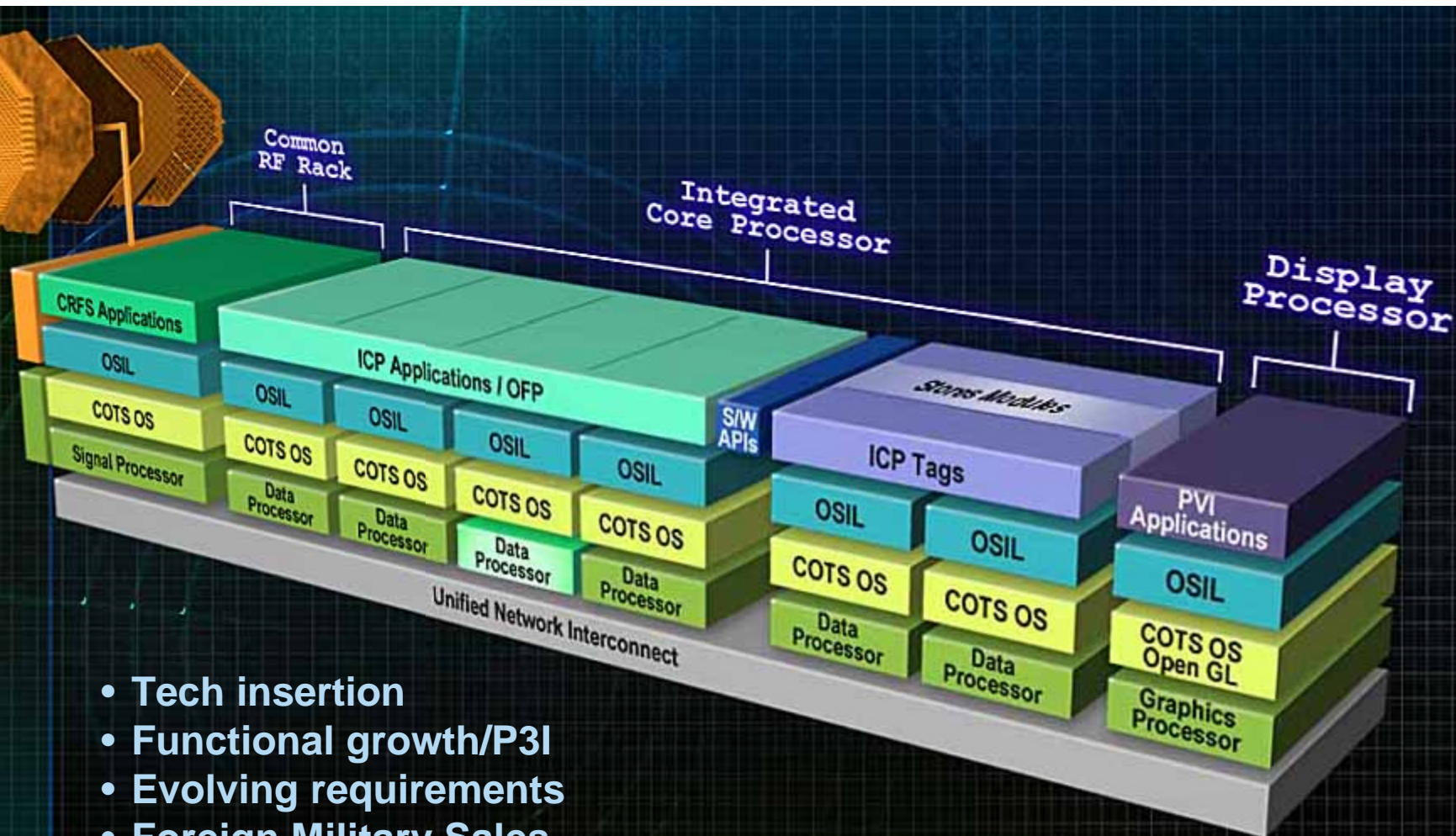
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- **Goal of Open System Architecture (OSA)**
    - **Allow Our Software Based Warfighting Systems to Maintain Maximum Capability Currency**
  
  - **Why OSA**
    - **Ability to Respond Quickly to Changing:**
      - **Threat Capability**
      - **Processing Capability**
    - **Need to Reduce Life Cycle Cost**
      - **Aircraft Platforms Need Support 30+ Years**
      - **Reduced Defense Budgets**
      - **Reduced Electronics Industry Cycle Time**
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# OSA: The PC Analogy



# A Layered Approach



- Tech insertion
- Functional growth/P3I
- Evolving requirements
- Foreign Military Sales
- Parts Obsolescence/Diminished Mfg Sources

**Makes “Plug and Fight” Concept a Reality**

# Examples of Open System Architecture

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- Platforms that are designed with OSA considerations
    - JSF
    - RAH-66
  - Existing Platforms Migrating to OSA
    - F/A-18 Advanced Mission Computers and Displays (AMCD)
    - AV-8B Open Systems Core Avionics Requirement (OSCAR)
    - F-15 Advanced Display Core Processor (ADCP)
    - C-130 Avionics Modernization Program (AMP)
  - Existing Platforms Considering OSA
    - V-22
    - C-17
    - AH-64
    - T-45
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# Requirements and Open System Architecture

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***Government and Industry Must Adopt a Cooperative Approach That***

- **Allows Use of Industry Standards**
  - **Defines Mutually Acceptable Requirements Thresholds for Updates**
  - **Depends on Development of Non-Proprietary Application Program Interfaces (API)**
  - **Creates/Adopts Government Industry Qualification Standards**
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***BOEING***®

# Open System Architecture

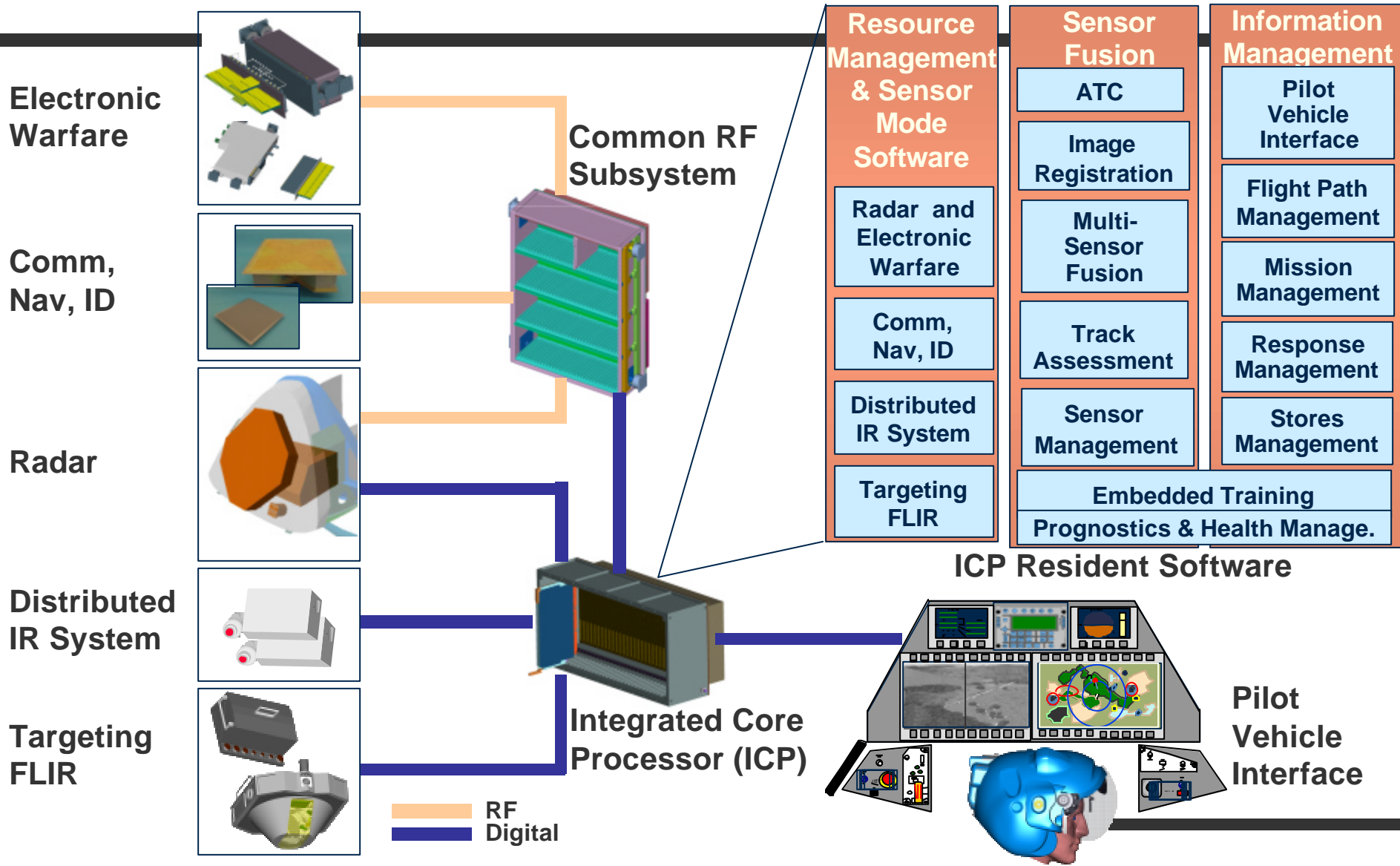
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**BACKUP  
VUFOILS**

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# Typical OSA Mission System Architecture



# Benefits of Open System Architecture

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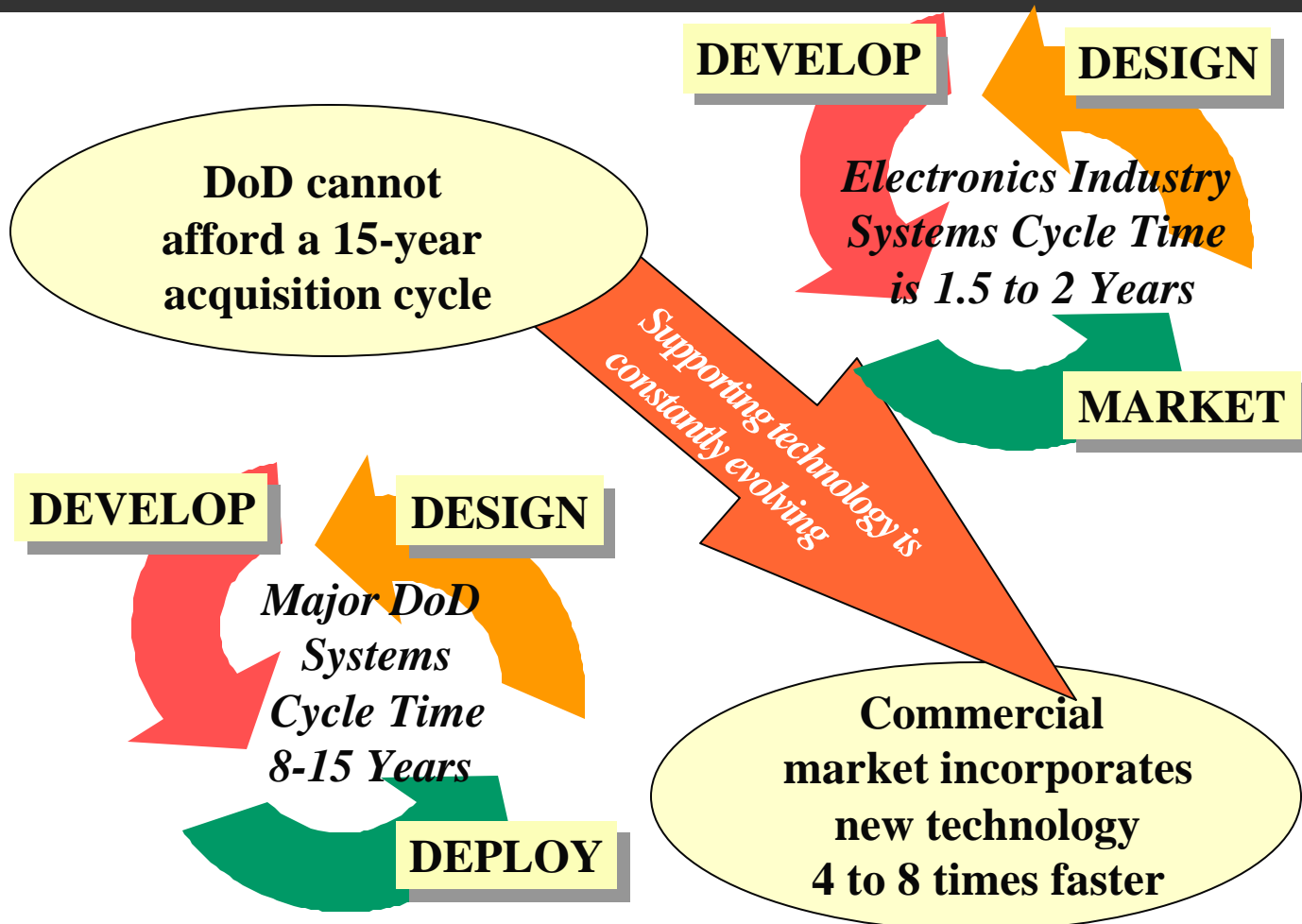
- **Reduces Development Time for Mission System Updates**
    - Only Changing a Layer
    - More Timely Changes
    - Planned Obsolescence Mitigation
  - **Reduced Life Cycle Cost**
    - Increased Competition / Supplier Base
    - Reduced Recurring Costs (COTS Technology)
    - Easier Technology Insertion
    - Leverage Development Across Platforms
    - Reduced NRE
  - **Better Performance**
    - Leverage Best COTS / Industry Technology
  - **Enhances Commonality Across Various Mission Systems**
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# Creation of Open System Architecture

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- **What is Open System Architecture (OSA)**
  - **Counters the Historic Highly Coupled Design Methods**
  - **Uses Industry Recognized Standards**
  - **Creates a Layered System**
  - **Provides Provisions for Expansion or Upgrade**  
**with Minimal Impact to the Other Layers in the System**

# The Problem Driving Open Systems...



# What is an “Open System” \*

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*"A system that implements sufficient open specifications for interfaces, services, and supporting formats to enable properly engineered components to be utilized across a wide range of systems with minimal changes..."*

*An open system is characterized by the following: "*

- Well Defined, Widely Used, Non-Proprietary Interfaces/Protocols, and
- Use of Standards Which Are Developed/Adopted by Industrially Recognized Standards Bodies, and
- Definition of all Aspects of System Interfaces to Facilitate New or Additional Systems Capabilities for a Wide Range of Applications, and
- Explicit Provision for Expansion or Upgrading Through the Incorporation of Additional or Higher Performance Elements With Minimal Impact to the System.

*\* IEEE POSIX 1003.0/D15 as Modified by the Tri-Service Open Systems Architecture Working Group, November 1995*

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# Benefits of Using Open Systems

